



BIM. After Dark.

VOLUME I - BIM CAN BE SEXY...

Part 1 - Views (1hr 43min)

Site Plans

- 1.0 - The Auto-Clicker
- 1.1 - Sexy Topography Settings
- 1.2 - Site Walls and Fences

Floor Plans

- 1.3 - Cut Wall Overrides
- 1.4 - The 70/50/20 Rule
- 1.5 - Beyond and Above Controls
- 1.6 - Record Room Tags
- 1.7 - Color Your Plans
- 1.8 - View Template Tips

Elevations

- 1.9 - Glazing Trick
- 1.10 - Adding Depth to Elevations
- 1.11 - No More Floating Buildings

Sections & Diagrams

- 1.12 - Sections & Section Perspectives
- 1.13 - Exploded Axons (Two Methods)
- 1.14 - Diagrams: 'BIG' Style

Part 2 - Renderings (40 min)

Materials

- 2.0 - Custom Material Creation
- 2.1 - Material Management

Native Revit Rendering

- 2.2 - Setting the Scene
- 2.3 - The Core Method
- 2.4 - Moody Night Scenes
- 2.5 - Section Perspectives
- 2.6 - Realistic Glass

Part 3 - Photoshop (32 min)

- 3.0 - Sketches that Pop
- 3.1 - The 10 Minute Post-Process
- 3.2 - The Power of the Blur
- 3.3 - Fogging the Mood
- 3.4 - Fotosketcher Finale

Bonus** (Included in "The Complete Package Only")

Part 4 - From Revit to Lumion (1hr 31min)

- 4.0 - Introduction to Lumion
- 4.1 - Exporting from Revit
- 4.2 - Importing into Lumion
- 4.3 - Materials
- 4.4 - Building the Environment
- 4.5 - Setting the Scene - Effects Power
- 4.6 - Lumion Animations (Clip it Up)

Bonus** (Included in "The Complete Package Only")

Part 5 - Enscape3D for VR (30 min)

- 5.0 - The Mobile VR Setup
- 5.1 - Getting Started & Optimal Settings
- 5.2 - VR Case Study - Hospital Project